

Banana Split Card Game

INSTRUCTIONS

FOR 2 TO 4 PLAYERS ● AGES 6 AND UP

CONTENTS OF GAME

30 ICE CREAM CARDS
(including 2 Banana Splits)

102 TOPPING CARDS:

- 22 - Chocolate Fudge
- 22 - Whip Cream
- 22 - Rainbow Sprinkles
- 22 - Cherries
- 4 - Wild Cards
- 2 - Draw 2 Free Topping Cards
- 2 - Draw 3 Free Topping Cards
- 4 - Scoop Cards
- 2 - Extra Turn Cards

1 BANANA SPLIT PLAY MAT

4 ICE CREAM STANDS

OBJECT OF THE GAME

Collect the Toppings needed to create yummy Ice Cream treats, and earn points. After all Ice Cream cards are played, the player with the most points wins the game.

In order to complete each Ice Cream card and earn the points indicated, players collect the Toppings listed, in the order shown (from top to bottom.)

SET UP

Start by unfolding the Play Mat.



Shuffle the 30-card Ice Cream Deck and place it face down on the Play Mat. Turn over the 4 top Ice Cream cards and place them face up in the spaces indicated on the Play Mat.



Shuffle the Toppings Deck, then place it face down on the square indicated on the Play Mat.



Throughout the game, there should always be 4 Ice Cream cards turned face up in the center of the Play Mat.

Taking turns, each player draws 5 cards from the Toppings deck. Hide your Topping cards behind your Ice Cream Stand until you are ready to play them.



GAME PLAY

During each turn, either take a Topping card from the draw pile OR play on an Ice Cream card.

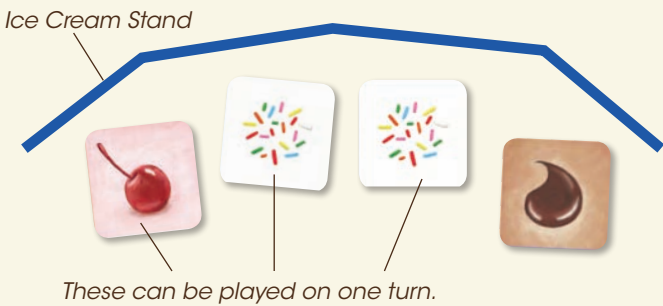
On your first turn, look at the 4 Ice Cream cards turned up on the Play Mat. If you have the first Topping shown on one of these, you may take the Ice Cream card from the Play Mat. Place it in your play area, in front of your Stand, visible to all players. Take the matching Topping card(s) from behind your Stand and place them on top of the Ice Cream card, keeping the point value and list of Toppings visible.

Play as many Topping cards as you can on your turn, but they must be played in the exact order shown on the Ice Cream card. You can even start and finish an Ice Cream card on the same turn, if you have all the Toppings needed. But you may not skip a Topping and go to the next. On your following turn(s) try to collect the remaining Toppings to complete your Ice Cream card.

EXAMPLE: PLAYING THE SUPER SUNDAE CARD



Suppose you have 1 Cherry, 2 Sprinkles, and 1 Fudge card behind your Stand. You can take the Super Sundae card and, on this turn, play your Cherry and both Sprinkles cards. Then, on later turns, you'll need to get and play 2 Whip Cream cards. After that, you can play your Fudge card to complete the Sundae and earn 12 points.



ON EACH TURN YOU HAVE THREE CHOICES:

■ **DRAW A TOPPING CARD**
Take a Topping card from the draw pile and add it to the cards hidden behind your Stand.

OR

■ **START A NEW ICE CREAM CARD**
Take an Ice Cream card from the Play Mat and place it in your play area, visible to all players. Play at least the first Topping indicated with card(s) from behind your Stand.

OR

■ **PLAY ON AN ICE CREAM CARD**
Using one or more of the Topping cards from behind your Stand, play on an Ice Cream card already started in your play area.

You do NOT have to complete one Ice Cream card before starting another. **But you can only play on one Ice Cream card during each turn.**

END-OF-TURN REMINDER: Each time you take an Ice Cream card from the Play Mat, replace it with another card from the Ice Cream deck, so that there are always 4 Ice Cream cards face up on the Play Mat.

COMPLETING AN ICE CREAM CARD

Congratulations on completing your Ice Cream card! By collecting and playing all the Toppings listed, you've earned the points shown. After discarding the Topping cards, turn over the Ice Cream card and set it aside.

Each time you complete an Ice Cream card, you get to draw two more Topping cards!



SPECIAL CARDS

BANANA SPLIT CARDS



The Ice Cream deck includes 2 Banana Splits, each worth 20 instant points. Because the Banana Split card is so valuable, there are special ways to win it. Unlike other cards, a Banana Split card *cannot* be taken from the Play Mat and saved for later play. **In order to take the Banana Split card, it must be your turn, and you must be able to immediately make one of these plays:**

- Exchange a Wild Card for the Banana Split card. With a Wild Card, you do not need to play *any* Toppings to earn the 20 points.

OR

- Turn in a set of 4 different Toppings cards from behind your Stand—1 of each: Cherry, Sprinkles, Fudge, and Whip Cream. All 4 Topping cards must be played **right away**.

SPECIAL CARDS IN THE TOPPINGS DECK

Whenever you draw a special card from the Toppings Deck, you may use it right away or save it for a later turn.



SCOOP CARDS

A Scoop card allows you to take another player's Ice Cream card, along with the Topping cards already on it. Place in your play area. To earn the points on the scooped Ice Cream card, you still need to play the remaining Toppings shown. If you have some or all of the Toppings needed to complete the card, you may play them on the same turn.

You can only scoop an Ice Cream card still in play. Completed Ice Cream cards and Banana Split cards cannot be scooped.



WILD CARDS

A Wild Card can be used to take a Banana Split card if one is turned up on the Play Mat and it's your turn. **OR** you can use a Wild Card in place of any one Topping to start, add to, or complete an Ice Cream card.



DRAW 2 FREE TOPPING CARDS

These cards allow you to take 2 additional cards from the Toppings draw pile and add them to the cards behind your Stand.



DRAW 3 FREE TOPPING CARDS

These cards allow you to take 3 more cards from the Toppings draw pile.



EXTRA TURN

An Extra Turn card allows you to draw another Topping card **OR** make an extra play. This means you can make 2 plays on one Ice Cream card, or on 2 different Ice Cream cards.

After using a special card from the Toppings deck, make sure to discard it (in the area indicated on the Play Mat.)

HINTS:

COLLECTING TOPPINGS

You can keep collecting cards behind your Stand until you have enough to complete an Ice Cream card. That way, you won't get scooped. By collecting lots of Topping cards, you'll also increase your chances of winning a Banana Split.

USING WILD CARDS

You can use your Wild Card on any Ice Cream card, but it has the greatest value when used to get a Banana Split, so you may want to save it for that purpose.

COMPLETING THE GAME

Continue taking turns until all the Ice Cream cards are completed. If the Topping cards in the draw pile get used up, reshuffle the discard pile and return the Topping cards to the draw pile.

Players earn points for each Ice Cream card completed. Add up all your points. Player with the most points wins the game!



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BANANA SPLIT card game



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AGES 6 AND UP