

RENAISSANCE WARS MASTERPIECE EDITION

The *Masterpiece Edition* expands *Renaissance Wars* into a 5 or 6 player game. MASTERPIECE cards may also be used in a standard 2-4 player game, with the modifications indicated below.

This packet contains 14 MASTERPIECE cards. A special MASTERPIECE MELD GUIDE can also be found on the back of this sheet.

GAME PREPARATION FOR 5 & 6 PLAYER GAMES

1. Prepare envelopes and game board as indicated in the *Renaissance Wars Instruction & Guide Book*, pgs. 9-11.
2. When making the PLAY DECK (step 4, pg. 9), add all of the MASTERPIECE cards, 2 additional LUMINARY cards and 2

additional POPULACE cards. (Deck total: 90 cards.)

3. Players are dealt 9 cards at the start of each round.
4. Distribute PERSONAL ACTION cards, COINS and MELD/CARD GUIDES, as done in the standard game (pg. 11).

GAME PREPARATION FOR 2-4 PLAYER GAMES

1. Prepare envelopes as indicated in the *Renaissance Wars Instruction & Guide Book*, pg. 9.
2. Prepare PLAY DECK (step 4, pg. 9):
 - **4-player game:** add all of the MASTERPIECE cards and 2 additional LUMINARY cards. (Deck total: 88 cards.)
 - **3-player game:** add all of the MASTERPIECE cards and 1 additional LUMINARY card. (Deck total: 87 cards.)

- **2-player game:** add all of the MASTERPIECE cards. (Deck total: 86 cards.)

3. Deal cards, distribute PERSONAL ACTION cards, COINS and MELD/CARD GUIDES, as done in the standard game (pgs. 10-11).

GAME INSTRUCTIONS

The rules for the *Masterpiece Edition* game are exactly the same for the standard *Renaissance Wars* game, except:

1. *Masterpiece* cards must be placed face up on the table as meld as soon as they are obtained. Players instantly receive 5 florins for every *Masterpiece* card played in this way. Like all other MELD, cards are playable in SKIRMISHES.
2. *Masterpiece* cards may be used in conjunction with non-*Masterpiece* (standard) cards to complete a MELD.

3. In addition to regular MELDS, players may also make *Masterpiece* MELDS, using *Masterpiece* cards only. (See reverse side for *Masterpiece* MELD GUIDE, listing these special card combinations.)

4. *Masterpiece* MELD may be made alone or in addition to standard MELD after winning a SKIRMISH. (In other words, the player who won the SKIRMISH may lay down 1 instance of *Masterpiece* MELD in addition to 1 instance of a standard game MELD.)

5. If playing with the *Radiant Luminary Edition* (a special expansion set), Leonardo da Vinci may be sacrificed to change the DOMINANT CONDITION to MASTERPIECE by flipping over the current DOMINANT CONDITION marker on the game board. This is the only way MASTERPIECE can become the DOMINANT CONDITION.

RENAISSANCE WARS



MASTERPIECE EDITION

MASTERPIECE MELD GUIDE

Masterpiece MELD is made using *Masterpiece* cards only.

♣ ♠ ♡ ♢ (1 of each)	300
2 ♣ FLEURS	30
2 ♠ KINGS	25
2 ♡ QUEENS	20
2 ♢ CASTLES	15
2 ♠ BISHOPS	10
2 ♡ ANIMALS	5
2 ♢ PAWNS	2

